



**UNIVERSITY  
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## How to reconstruct (anonymously) a secret CA

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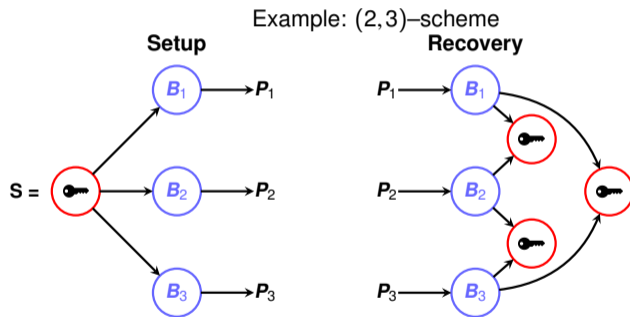
Automata 2026

Ghent, July 6, 2026

## Latin Squares & Secret Sharing Schemes

# Threshold Secret Sharing Schemes

$(k, n)$  **Threshold Secret Sharing Scheme**: a **dealer** shares a **secret**  $S$  among  $n$  **players** so that at least  $k$  players out of  $n$  are required to recover  $S$  [S79]



**Remark:**  $(2, n)$ -scheme  $\Leftrightarrow$  set of  $n$ -MOLS [S04]

# Mutually Orthogonal Latin Squares (MOLS)

## Definition

A *Latin square* is a  $n \times n$  matrix where all rows and columns are permutations of  $[n] = \{1, \dots, n\}$ . Two Latin squares are *orthogonal* if their superposition yields all the pairs  $(x, y) \in [n] \times [n]$ .

1	3	4	2
4	2	1	3
2	4	3	1
3	1	2	4

1	4	2	3
3	2	4	1
4	1	3	2
2	3	1	4

1 1	3 4	4 2	2 3
4 3	2 2	1 4	3 1
2 4	4 1	3 3	1 2
3 2	1 3	2 1	4 4

- ▶  **$n$ -MOLS**: set of  $n$  pairwise orthogonal Latin squares [K15]

# $(2, n)$ -Schemes through $n$ -MOLS - Setup

## Setup Phase

1. The dealer  $D$  selects  $n$ -MOLS of order  $N$  and makes them public

1	2	3	4
4	3	2	1
2	1	4	3
3	4	1	2

1	2	3	4
3	4	1	2
4	3	2	1
2	1	4	3

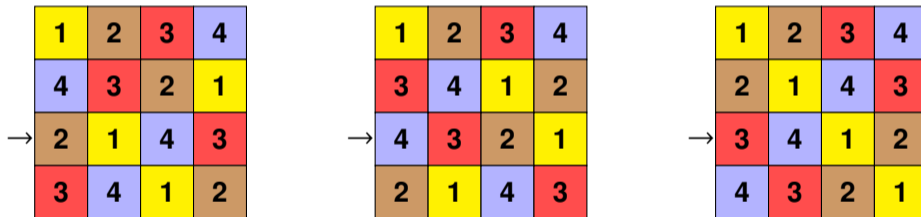
1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

Example:  $(2, 3)$ -scheme,  $n = 3$ ,  $N = 4$

# $(2, n)$ -Schemes through $n$ -MOLS - Setup

## Setup Phase

- $D$  encodes the secret as a row  $S \in \{1, \dots, N\}$

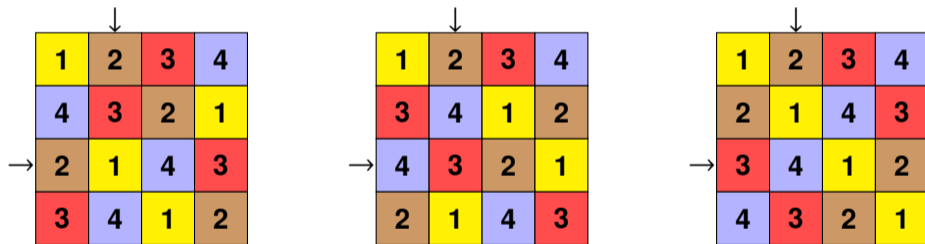


Example:  $(2, 3)$ -scheme,  $S = 3$

# $(2, n)$ -Schemes through $n$ -MOLS

## Setup Phase

- $D$  randomly selects a column  $j \in \{1, \dots, N\}$

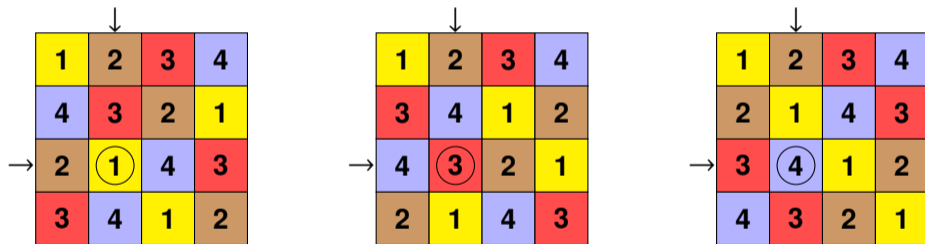


Example:  $S = 3, j \leftarrow 2$

# $(2, n)$ -Schemes through $n$ -MOLS - Setup

## Setup Phase

4. The value of  $L_i(S, j)$  for  $i \in [N]$  is the share given to player  $P_i$

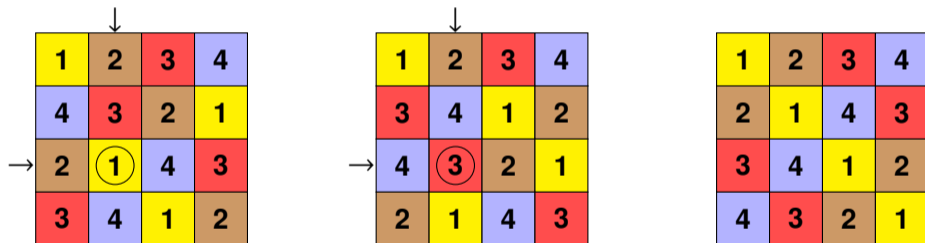


Example:  $(2, 3)$ -scheme,  $S = 3$ ,  $j \leftarrow 2$ ,  $B_1 = 1$ ,  $B_2 = 3$ ,  $B_3 = 4$

# $(2, n)$ -Schemes through $n$ -MOLS - Recovery

## Recovery Phase

1. Since  $L_i, L_k$  are orthogonal,  $(B_i, B_k)$  uniquely identify  $(S, j)$

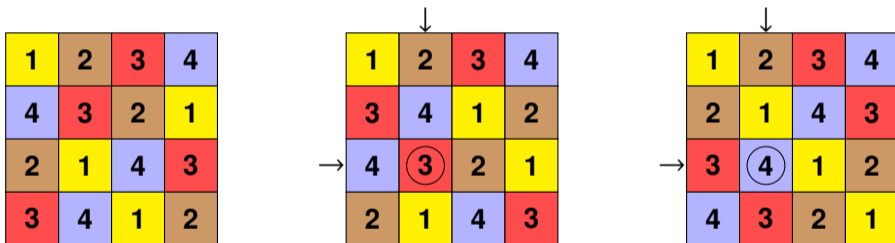


Example:  $(2, 3)$ -scheme,  $B_1 = 1, B_2 = 3 \Rightarrow (3, 2)$

# $(2, n)$ -Schemes through $n$ -MOLS - Recovery

## Recovery Phase

1. Since  $L_i, L_k$  are orthogonal,  $(B_i, B_k)$  uniquely identify  $(S, j)$

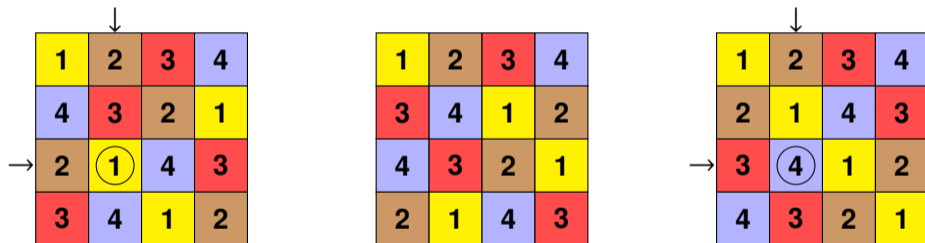


Example:  $(2, 3)$ -scheme,  $B_2 = 3, B_3 = 4 \Rightarrow (3, 2)$

# $(2, n)$ -Schemes through $n$ -MOLS - Recovery

## Recovery Phase

1. Since  $L_i, L_k$  are orthogonal,  $(B_i, B_k)$  uniquely identify  $(S, j)$



Example:  $(2, 3)$ -scheme,  $B_1 = 1, B_3 = 4 \Rightarrow (3, 2)$

# $(2, n)$ -Schemes through $n$ -MOLS - Security

## Security

1. Knowledge of a single  $B_i$  leaves  $S$  completely undetermined

①	2	3	4
4	3	2	①
2	①	4	3
3	4	①	2

1	2	3	4
3	4	1	2
4	3	2	1
2	1	4	3

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

Example:  $(2, 3)$ -scheme,  $B_1 = 1$ ,  $\Rightarrow S = ???$

# $(2, n)$ -Schemes through $n$ -MOLS - Security

## Security

1. Knowledge of a single  $B_i$  leaves  $S$  completely undetermined

1	2	3	4
4	3	2	1
2	1	4	3
3	4	1	2

1	2	3	4
3	4	1	2
4	3	2	1
2	1	4	3

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

Example:  $(2, 3)$ -scheme,  $B_2 = 3$ ,  $\Rightarrow S = ???$

# $(2, n)$ -Schemes through $n$ -MOLS - Security

## Security

1. Knowledge of a single  $B_i$  leaves  $S$  completely undetermined

1	2	3	4
4	3	2	1
2	1	4	3
3	4	1	2

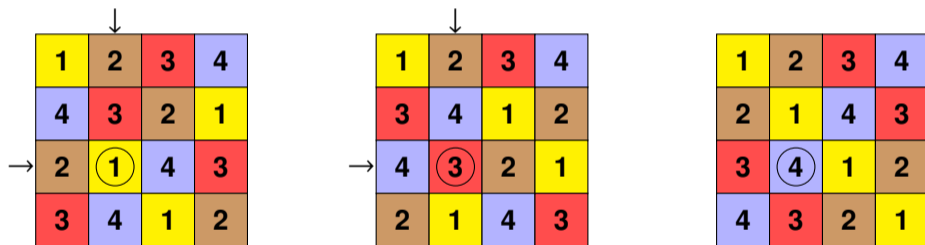
1	2	3	4
3	4	1	2
4	3	2	1
2	1	4	3

1	2	3	④
2	1	④	3
3	④	1	2
④	3	2	1

Example:  $(2, 3)$ -scheme,  $B_3 = 4$ ,  $\Rightarrow S = ???$

## $(2, n)$ -Schemes through $n$ -MOLS - Anonymity?

- ▶ **Remark:** if  $P_i$  and  $P_j$  find  $S$ , they can determine the shares of other players!
- ▶ **So:** the scheme is not *anonymous*, i.e. recovery requires shares and a fixed ordering of players/Latin squares.



Example:  $(2,3)$ -scheme,  $B_1 = 1, B_2 = 3 \Rightarrow B_3 = 4$

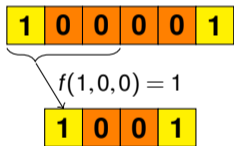
**Anonymous SSS:** recovery of the secret is a function *only* of the shares values [B97]

## Cellular Automata & Latin Squares

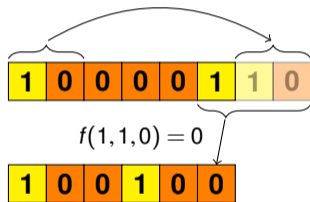
# Cellular Automata

- ▶ One-dimensional **Cellular Automaton** (CA): a discrete parallel computation model composed of a finite array of  $n$  **cells**

Example:  $n = 6$ ,  $d = 3$ ,  $f(s_i, s_{i+1}, s_{i+2}) = s_i \oplus s_{i+1} \oplus s_{i+2}$  (rule 150)



No Boundary CA – NBCA

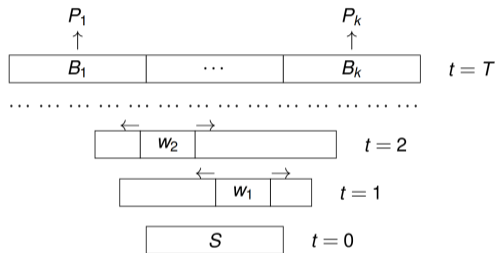


Periodic Boundary CA – PBCA

- ▶ Each cell updates its **state**  $s \in \{0, 1\}$  by applying a **local rule**  $f : \{0, 1\}^d \rightarrow \{0, 1\}$  to itself and the  $d - 1$  cells on its right [M19, M26]

# Sequential Threshold CA-Based SSS

- ▶ **Sequential threshold:** shares are *adjacent* blocks of CA preimages
- ▶ Any two adjacent shares "collapse" on a copy of the secret via CA forward evolution [M14]
- ▶ Does not allow two non-adjacent players to reconstruct the secret



# Latin Squares through Bipermutive CA (1/2)

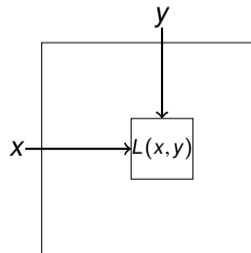
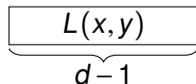
- ▶ **Bipermutive CA**: local rule  $f$  is defined as

$$f(x_1, \dots, x_d) = x_1 + \varphi(x_2, \dots, x_{d-1}) + x_d$$

- ▶  $\varphi : \mathbb{F}_q^{d-2} \rightarrow \mathbb{F}_q$ : **generating function** of  $f$  [L13]

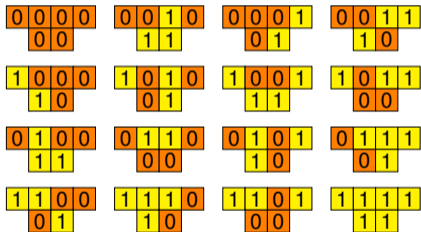
## Lemma ([MFL16])

A (no-boundary) CA  $F : \mathbb{F}_q^{2(d-1)} \rightarrow \mathbb{F}_q^d$  with bipermutive rule  $f : \mathbb{F}_q^d \rightarrow \mathbb{F}_q$  generates a Latin square of order  $N = q^{d-1}$



# Latin Squares through Bipermutive CA (2/2)

- ▶ **Example:** CA  $F : \mathbb{F}_2^4 \rightarrow \mathbb{F}_2^2$ ,  $f(x_1, x_2, x_3) = x_1 \oplus x_2 \oplus x_3$  (Rule 150)
- ▶ Encoding:  $00 \mapsto 1, 10 \mapsto 2, 01 \mapsto 3, 11 \mapsto 4$



(a) Rule 150 on 4 bits

1	4	3	2
2	3	4	1
4	1	2	3
3	2	1	4

(b) Latin square  $L_{150}$

- ▶ Local rule: *linear combination* of the neighborhood cells

$$f(x_1, \dots, x_d) = a_1 x_1 + \dots + a_d x_d, \quad a_i \in \mathbb{F}_q$$

- ▶ Associated polynomial:

$$f \mapsto p_f(X) = a_1 + a_2 X + \dots + a_d X^{d-1}$$

- ▶  $(n-d+1) \times n$  **transition matrix**:

$$M_F = \begin{pmatrix} a_1 & \dots & a_d & 0 & \dots & \dots & \dots & \dots & 0 \\ 0 & a_1 & \dots & a_d & 0 & \dots & \dots & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \dots & \dots & \dots & 0 & a_1 & \dots & a_d \end{pmatrix}, \quad x \mapsto M_F x^T$$

- ▶ **Remark:** a linear rule is bipermutive iff  $a_1, a_d \neq 0$

# MOLS from Linear Bipermutive CA (LBCA)

## Theorem ([M20])

A set of  $t$  linear bipermutive CA  $F_1, \dots, F_t : \mathbb{F}_q^{2(d-1)} \rightarrow \mathbb{F}_q^{d-1}$  generates a family of  $t$ -MOLS of order  $N = q^{d-1}$  if and only if their associated polynomials are pairwise coprime

1	4	3	2
2	3	4	1
4	1	2	3
3	2	1	4

(a) Rule 150

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

(b) Rule 90

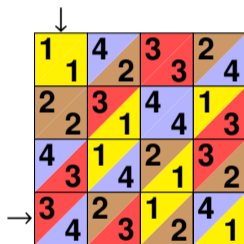
1	4	3	2
1	2	3	4
2	3	4	1
2	1	4	3
4	1	2	3
3	4	1	2
3	2	1	4
4	3	2	1

(c) Superposition

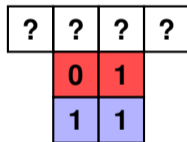
Figure:  $P_{150}(X) = 1 + X + X^2$ ,  $P_{90}(X) = 1 + X^2$  (coprime)

# Recovery in $(2, n)$ -schemes with CA-based Latin squares

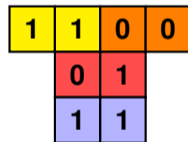
- ▶ **Input:** A pair  $w, z \in \{0, 1\}^{n-1}$  of output configurations
- ▶ **Output:** The **unique** preimage  $x$  generating  $w, z$  under the action of the two CA



(a) rule 90-150



(b) Input



(c) Output

- ▶ Use the **coupled de Bruijn graph** to compute the preimage [M18]

## Anonymous $(2, n)$ -Scheme with CA

**Main Idea:** Swap the roles of the Latin squares and configurations: the specific Latin square is the secret, its preimages are the shares

# Anonymous CA-based Scheme - Setup

## Setup Phase

1. The dealer  $D$  selects the secret as one of the MOLS,  $S \in \{90, 150\}$ , and a random output configuration  $R \leftarrow \mathbb{F}_2^{d-1}$

↓

1	4	3	2
2	3	4	1
4	1	2	3
3	2	1	4

(a) Rule 150

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

(b) Rule 90

1	1
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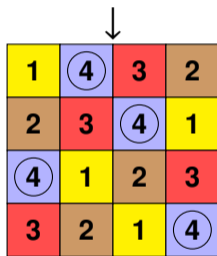
(c) Preimage computation

Example:  $S = 150$ ,  $R = 11$  (mapped to 4)

# Anonymous CA-based Scheme - Setup

## Setup Phase

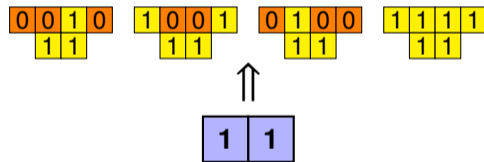
2.  $D$  computes the *preimage set*  $F_S^{-1}(R) = \{x \in \mathbb{F}_2^{2(d-1)} : F_S(x) = R\}$ .



(a) Rule 150



(b) Rule 90



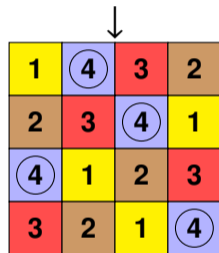
(c) Preimage computation

Example:  $S = 150$ ,  $R = 11$  (mapped to 4)

# Anonymous CA-based Scheme - Setup

## Setup Phase

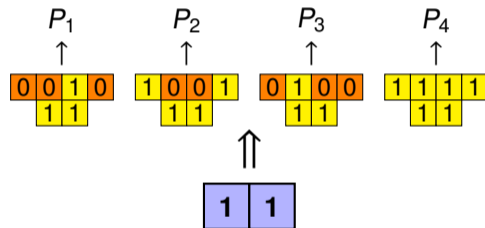
3. Each player  $P_i$  receives a preimage  $x \in F_S^{-1}(R)$  as a share



(a) Rule 150



(b) Rule 90



(c) Preimage computation

Example:  $S = 150$ ,  $R = 11$  (4).  $P_1 \leftarrow 0010$  (2),  $P_2 \leftarrow 1001$  (7),  $P_3 \leftarrow 0100$  (9),  
 $P_4 \leftarrow 1111$  (16)

# Anonymous CA-based Scheme - Recovery

## Recovery Phase

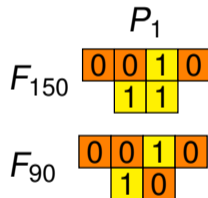
1. Player  $P_i$  and  $P_j$  compute the output configurations starting from their preimage, for each CA rule

1	4	3	2
2	3	4	1
4	1	2	3
3	2	1	4

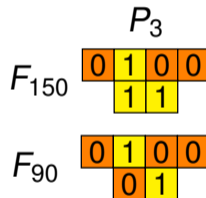
(a) Rule 150

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

(b) Rule 90



(c) Preimage computation



Example:  $S = 150$ ,  $R = 11$  (4).  $P_1 \leftarrow 0010$  (2),  $P_3 \leftarrow 0100$  (9)

# Anonymous CA-based Scheme - Recovery

## Recovery Phase

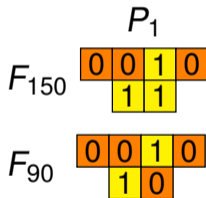
2. Player  $P_i$  and  $P_j$  compute the preimage sets  $\mathcal{A}_i, \mathcal{A}_j$  of the output configurations they obtained

1	4	3	2
2	3	4	1
4	1	2	3
3	2	1	4

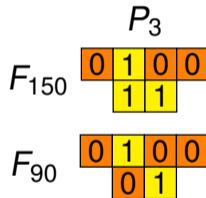
(a) Rule 150

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

(b) Rule 90



(c) Preimage computation



Example:  $\mathcal{A}_1 = \{\{2, 7, 9, 16\}, \{2, 5, 12, 15\}\}$ ,  $\mathcal{A}_3 = \{\{2, 7, 9, 16\}, \{3, 8, 9, 14\}\}$ .

# Anonymous CA-based Scheme - Recovery

## Recovery Phase

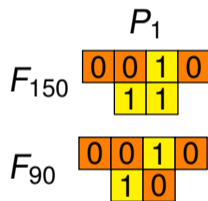
3. Player  $P_i$  and  $P_j$  compute the (private) intersection of their preimage sets  $\mathcal{A}_i \cap \mathcal{A}_j$ , which uniquely identifies the secret rule used

1	4	3	2
2	3	4	1
4	1	2	3
3	2	1	4

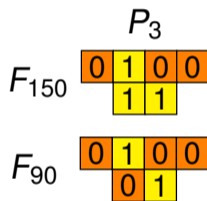
(a) Rule 150

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

(b) Rule 90



(c) Preimage computation



$$\mathcal{A}_1 \cap \mathcal{A}_3 = \{\{2, 7, 9, 16\}, \{2, 5, 12, 15\}\} \cap \{\{2, 7, 9, 16\}, \{3, 8, 9, 14\}\} = \{\{2, 7, 9, 16\}\}$$

$$\Rightarrow S = 150$$

# Anonymity - Parallel Class Decomposition [K15]

## Theorem

Each pair of preimages uniquely identifies a single family of preimages in the parallel class decomposition of the CA

1	4	3	2
2	3	4	1
4	1	2	3
3	2	1	4

(a) Rule 150

1	2	3	4
2	1	4	3
3	4	1	2
4	3	2	1

(b) Rule 90

$y$	$\Pi_{90}$	$\Pi_{150}$
00 (1)	{1, 6, 11, 16}	{1, 8, 10, 15}
10 (2)	{2, 5, 12, 15}	{4, 5, 11, 14}
01 (3)	{3, 8, 9, 14}	{3, 6, 12, 13}
11 (4)	{4, 7, 10, 13}	{2, 7, 9, 16}

(c)  $\Pi$ -class decomposition

$$\mathcal{A}_1 \cap \mathcal{A}_3 = \{\{2, 7, 9, 16\}, \{2, 5, 12, 15\}\} \cap \{\{2, 7, 9, 16\}, \{3, 8, 9, 14\}\} = \{\{2, 7, 9, 16\}\}$$

$$\Rightarrow S = 150$$

## Conclusions

## Summing up:

- ▶ The new scheme uses CA rules as *secrets*, and preimages as *shares*
- ▶ Anonymity stands on the parallel class decomposition of the MOLS family generated by the CA [K15]
- ▶ Max number of players:  $2^{d-1}$ , max number of secrets: max number of mutually orthogonal CA of diameter  $d$  [M20]

## Open questions:

- ▶ **Complexity:** each player has to compute  $n \cdot 2^{d-1}$  preimages
- ▶ **Recovery:** how to compute efficiently a *private* intersection of the preimage sets?

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