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On the computation of the Walsh-Hadamard Transform
using Binomial Trees

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Representations of Boolean Functions

- ▶ **Truth table:** given $f : \mathbb{F}_2^n \rightarrow \mathbb{F}_2$, vector Ω_f specifying $f(x)$ for all $x \in \mathbb{F}_2^n$
- ▶ **Fourier transform:** correlation with *linear* functions $a \cdot x = ax_1 \oplus \dots \oplus a_n x_n$, $a \in \mathbb{F}_2^n$:

$$\hat{f}(a) = \sum_{x \in \mathbb{F}_2^n} f(x) \cdot (-1)^{a \cdot x}$$

- ▶ **Walsh Transform:** Fourier transform of the sign function of f

$$W_f(a) = \sum_{x \in \mathbb{F}_2^n} (-1)^{f(x) \oplus a \cdot x}$$

(x_0, x_1, x_2)	000	100	010	110	001	101	011	111
Ω_f	0	1	1	0	1	0	0	1
$\hat{f}(a)$	0	0	0	0	0	0	0	4
$W_f(a)$	0	0	0	0	0	0	0	8

Example: $n = 3$, $f(x_1, x_2, x_3) = x_1 \oplus x_2 \oplus x_3$

Correlation Immunity: Walsh Characterization

- ▶ f is t -**Correlation Immune** (t -CI) iff $W_f(a) = 0$ for all a s.t. $1 \leq w_H(a) \leq t$, where $w_H(a)$ is the Hamming weight of a [X88]

Example: $t = 2$

(x_0, x_1, x_2)	000	100	010	110	001	101	011	111
Ω_f	0	1	1	0	1	0	0	1
$\hat{f}(a)$	0	0	0	0	0	0	0	4
$W_f(a)$	0	0	0	0	0	0	0	8

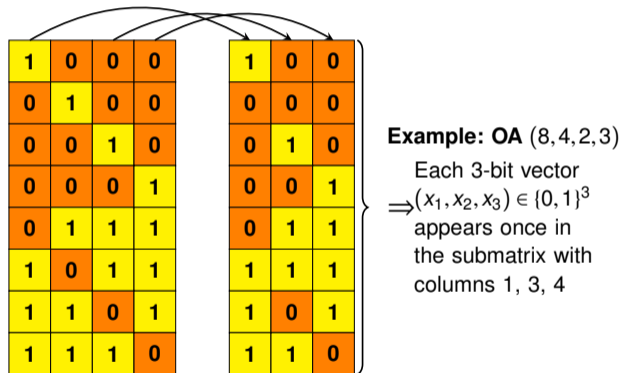


f is 2-CI

- ▶ Relevance in side-channel: t -CI functions \Rightarrow Boolean masking resistant to SCA attacks of order t [C21]

Orthogonal Arrays (OA)

- ▶ (N, k, s, t) **Orthogonal Array**: $N \times k$ matrix A such that each t -tuple occurs $\lambda = N/s^t$ times in each $N \times t$ submatrix.



- ▶ **Motivation** for this work: more efficient fitness function to construct OA with *Evolutionary Algorithms* [M18, M20, M21]

Correlation Immunity: OA Characterization

- **Support** of f : $Supp(f) = \{x \in \mathbb{F}_2^n : f(x) \neq 0\}$

Truth table			
x_0	x_1	x_2	$f(x)$
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

Support		
x_0	x_1	x_2
0	0	1
0	1	0
1	0	0
1	1	1

↓

























$OA(4, 3, 2, 2)$

Theorem ([C92])

$f : \{0, 1\}^n \rightarrow \{0, 1\}$ is t -order CI \Leftrightarrow Support of f is an $OA(N, n, 2, t)$, with $N = |Supp(f)|$

Walsh Transform Computation

- ▶ **Naive algorithm:** time complexity $O(2^{2n})$
- ▶ **Fast Walsh Transform (FWT):** time complexity $O(n2^n)$ [C21]

x_0	x_1	x_2	\hat{f}		Step 1	Step 2	Step 3 (Walsh spectrum)				
0	0	0	t_0		+	$t_0 + t_1$		+	$t_0 + t_1 + t_2 + t_3$		$t_0 + t_1 + t_2 + t_3 + t_4 + t_5 + t_6 + t_7$
0	0	1	t_1		-	$t_0 - t_1$		+	$t_0 - t_1 + t_2 - t_3$		$+t_0 - t_1 + t_2 - t_3 + t_4 - t_5 + t_6 - t_7$
0	1	0	t_2		+	$t_2 + t_3$		-	$t_0 + t_1 - t_2 - t_3$		$+t_0 + t_1 - t_2 - t_3 + t_4 + t_5 - t_6 - t_7$
0	1	1	t_3		-	$t_2 - t_3$		-	$t_0 - t_1 - t_2 + t_3$		$+t_0 - t_1 - t_2 + t_3 + t_4 - t_5 - t_6 + t_7$
1	0	0	t_4		+	$t_4 + t_5$		+	$t_4 + t_5 + t_6 + t_7$		$-t_0 + t_1 + t_2 + t_3 - t_4 - t_5 - t_6 - t_7$
1	0	1	t_5		-	$t_4 - t_5$		+	$t_4 - t_5 + t_6 - t_7$		$-t_0 - t_1 + t_2 - t_3 - t_4 + t_5 - t_6 + t_7$
1	1	0	t_6		+	$t_6 + t_7$		-	$t_4 + t_5 - t_6 - t_7$		$-t_0 + t_1 - t_2 - t_3 - t_4 - t_5 + t_6 + t_7$
1	1	1	t_7		-	$t_6 - t_7$		-	$t_4 - t_5 - t_6 + t_7$		$-t_0 - t_1 - t_2 + t_3 - t_4 + t_5 + t_6 - t_7$

Question: what if we want to check correlation immunity of a function f with a large number of variables, say $n = 80$?

- ▶ We don't need the whole Walsh spectrum: just the coefficients up to weight t ...
- ▶ ...but if n is large, we can't even store the truth table of f !

$$n = 80 \Rightarrow 2^{80} \text{ bits} \approx 1.51 \cdot 10^{11} \text{ terabytes}$$

- ▶ Both the naive and fast Walsh transforms need the whole truth table

Fourier Transform from the Support

Remark

Given $f : \mathbb{F}_2^n \rightarrow \mathbb{F}_2$ and $a \in \mathbb{F}_2^n$, we have:

$$\hat{f}(a) = \sum_{x \in \mathbb{F}_2^n} f(x) \cdot (-1)^{a \cdot x} = \sum_{x \in \text{supp}(f)} (-1)^{a \cdot x}$$

- ▶ **Consequence:** if n is large, but $|\text{supp}(f)|$ is small enough, we can still check t -CI with the naive procedure restricted to $\text{supp}(f)$
- ▶ **Question:** can we do better than the naive transform?

Step 1: Column-wise Scalar Product

- ▶ In $a \cdot x$, $\text{supp}(a)$ selects the coordinates of x :

$$a \cdot x = \bigoplus_{i \in \text{supp}(a)} x_i$$

- ▶ So we can rewrite the Fourier coefficients as:

$$\hat{f}(a) = \sum_{x \in \text{supp}(f)} (-1)^{\bigoplus_{i \in \text{supp}(a)} x_i}$$

Example: $a = (1, 0, 1)$

x_1	x_2	x_3	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	1	-1
0	1	0	0	+1
1	0	0	1	-1
1	1	1	0	+1
				$\hat{f}(a) = 0$

- ▶ **Thus:** \hat{f} is obtained by XORing the columns in $\text{supp}(f)$ indexed by $\text{supp}(a)$
- ▶ \Rightarrow amenable to parallelization (SIMD operations)

Step 2: Sorting Coefficients by Weight

- ▶ **Idea:** Compute Fourier coefficients in increasing order of Hamming weight...
- ▶ ... and for t -CI, compute them up to weight t
- ▶ But is this efficient?

Example: $a = (1, 1, 1)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	1	-1
0	1	0	1	-1
1	0	0	1	-1
1	1	1	1	-1

- ▶ **Problem:** We already XORed the columns x_0 and x_2 previously for $\hat{f}(1, 0, 1)$!

Improvement: memoize intermediate XORs with *binomial trees*

Step 3: Enter Binomial Trees

Definition ([K08])

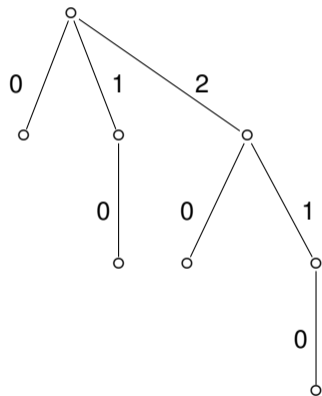
Given $n \in \mathbb{N}$, the *binomial tree* T_n is recursively defined as:

$$T_n = \begin{cases} \circ, & \text{if } n = 0, \\ \begin{array}{c} \circ \\ \swarrow \quad \searrow \\ T_0 \quad T_1 \quad \dots \quad T_{n-1} \end{array}, & \text{if } n > 0. \end{cases} \quad (1)$$

- ▶ At each depth level k , there are exactly $\binom{n}{k}$ nodes
- ▶ A path from a node at level k back to the root gives a $(n-k, k)$ -combination...
- ▶ ... or equivalently a coefficient $a \in \mathbb{F}_2^n$ with $w_h(a) = k$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent

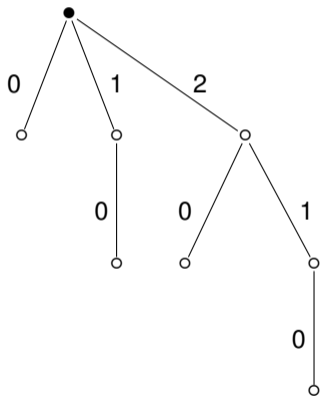


x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1		
0	1	0		
1	0	0		
1	1	1		

$\hat{f}(a) =$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent



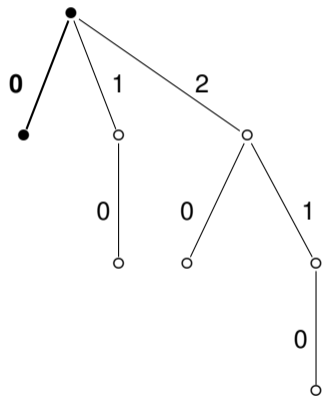
Weight: 0, $a = (0, 0, 0)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	0	+1
0	1	0	0	+1
1	0	0	0	+1
1	1	1	0	+1

$\hat{f}(a) = 4$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent



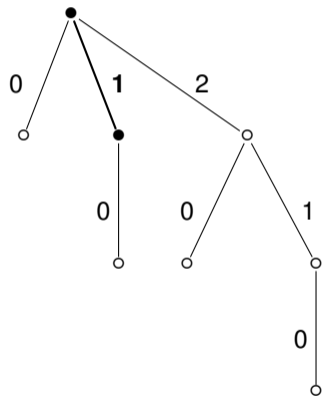
Weight: 1, $a = (1, 0, 0)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	0	+1
0	1	0	0	+1
1	0	0	1	-1
1	1	1	1	-1

$\hat{f}(a) = 0$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent



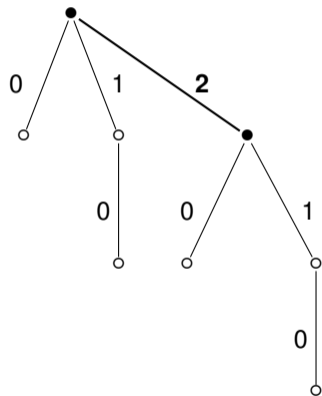
Weight: 1, $a = (0, 1, 0)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	0	+1
0	1	0	1	-1
1	0	0	0	+1
1	1	1	1	-1

$\hat{f}(a) = 0$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent



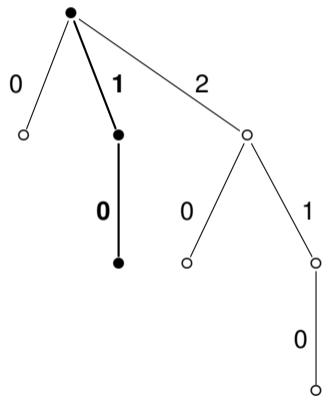
Weight: 1, $a = (0, 0, 1)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	1	-1
0	1	0	0	+1
1	0	0	0	+1
1	1	1	1	-1

$\hat{f}(a) = 0$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent



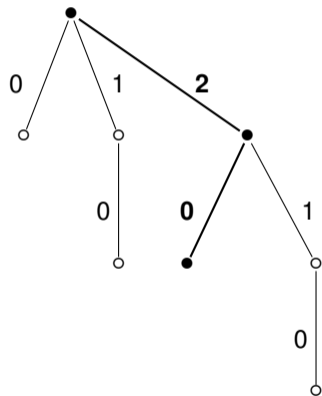
Weight: 2, $a = (1, 1, 0)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	0	+1
0	1	0	1	-1
1	0	0	1	-1
1	1	1	0	+1

$\hat{f}(a) = 0$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent



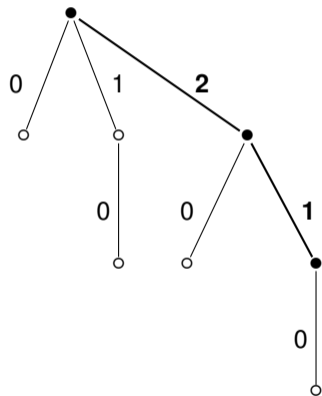
Weight: 2, $a = (1, 0, 1)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	1	-1
0	1	0	0	+1
1	0	0	1	-1
1	1	1	0	+1

$\hat{f}(a) = 0$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent



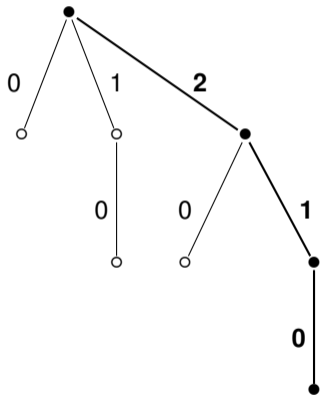
Weight: 2, $a = (0, 1, 1)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	1	-1
0	1	0	1	-1
1	0	0	0	+1
1	1	1	0	+1

$\hat{f}(a) = 0$

XOR Memoization with Binomial Trees

Idea: XOR the column indexed by the edge with the vector inherited from the parent

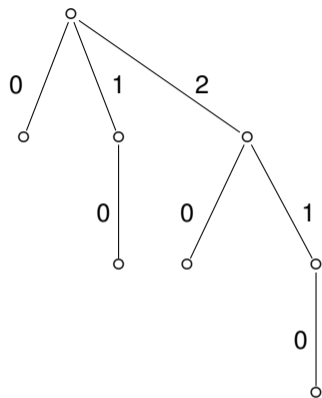


Weight: 3, $a = (1, 1, 1)$

x_0	x_1	x_2	$a \cdot x$	$(-1)^{a \cdot x}$
0	0	1	1	-1
0	1	0	1	-1
1	0	0	1	-1
1	1	1	1	-1

$\hat{f}(a) = -4$

Time Complexity

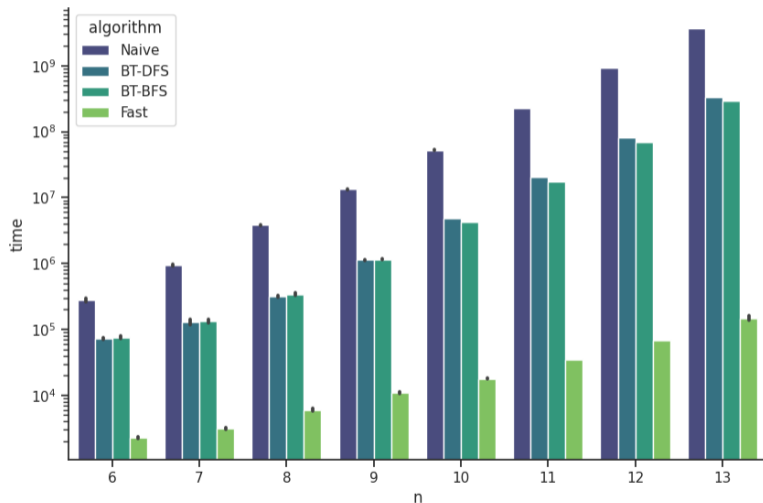


- ▶ How to visit T_n : **Breadth-First Search** (BFS) or **Depth-First Search** (DFS)
- ▶ Number of nodes visited up to level t : $\sum_{i=0}^t \binom{n}{i}$
- ▶ If $t = n$ (full spectrum): all 2^n nodes are visited
- ▶ Thus: asymptotic time complexity is *still* $O(2^{2n})$ as in the naive procedure

But, what about practical runtimes?

Runtime Experiments

Runtimes measured in *ns* over a sample of $N = 1000$ random functions for $6 \leq n \leq 13$:



Conclusions:

- ▶ Our algorithm has the same asymptotic complexity of the naive transform...
- ▶ ... But it is faster in practice!
- ▶ Alternative to check t -CI of large functions, where the FWT cannot be used

Future Directions:

- ▶ Parallel visit of the binomial tree
- ▶ Use to search for OA, codes and t -CI functions with EA [M18, C22, M22]
- ▶ Comparing to similar algorithms for partial Walsh transform [G09]
- ▶ Application in other use cases (FLIP-like ciphers?) [M16]

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